# MB

VIDEO
ELECTRONICS

# VECTREX
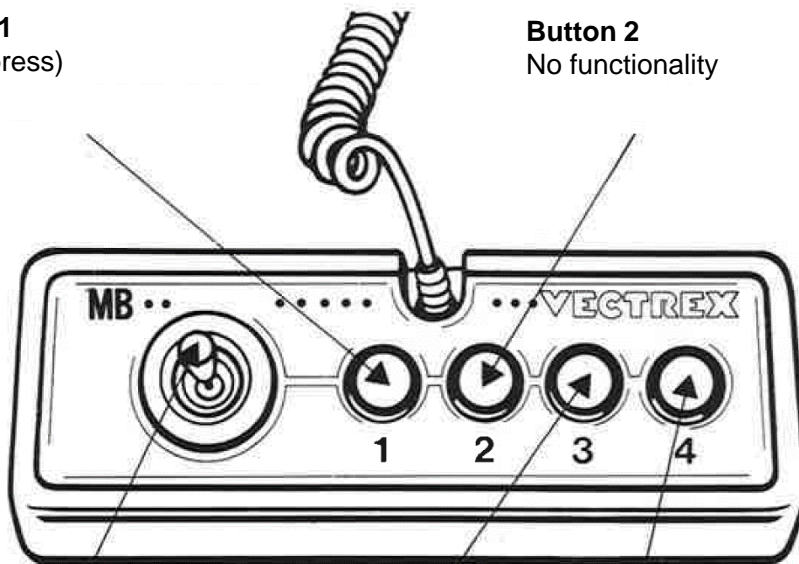
CASSETTE

# VEC T-REX RUN

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## GAME CONTROLS

VEC T-REX RUN is designed to be played with the built-in control panel only. The functions of the controls are:

**Button 1**
Jump (press)

**Button 2**
No functionality

**Joystick**
Up for jumping
Down for ducking

**Button 3**
No functionality

**Button 4**
Duck (hold)

# HOW TO PLAY

## PLAYER SELECTION
This game can only be played by one player.

## OPTION SELECTION
There are no different game options. The player always starts at the beginning with the same speed and the same level of difficulty.

## GAME PLAY
In this game the player plays a T-Rex running through a desert. He has to jump or duck to overcome obstacles such as cacti and birds. The counter at the top of the display shows the traveled distance. The leveling happens through the increasing speed and the different obstacles at different distances and heights.

## SCORING

Points are awarded for achieving the following:
- For the distance traveled. The further you get, the higher the score.
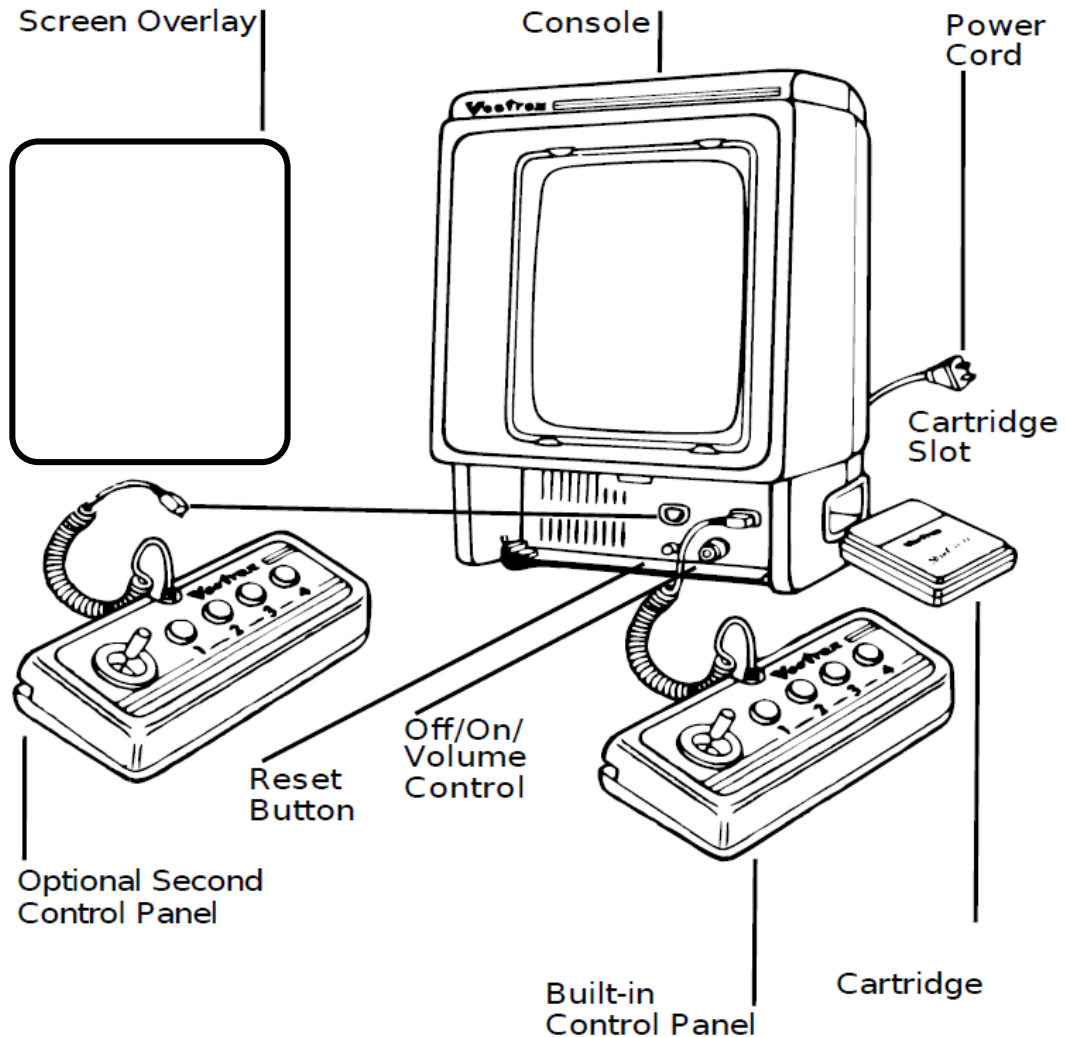  Maximum possible score: 99.999

## HIGH SCORE MEMORY

As long as your machine is on, with the game cartridge in place, the highest score is retained. To see this score, press the Reset button. When the machine is turned off and the cartridge removed, the score is lost.

## RESTARTING THE GAME

To restart a completed game with the same number of players and the same game option, press any of the four buttons once the game is over. If you wish to restart the game before it is completed, or change the number of players or the game option, press the Reset button.

# SETTING UP

Screen Overlay

Console

Power Cord

Cartridge Slot

Off/On/ Volume Control

Reset Button

Optional Second Control Panel

Built-in Control Panel

Cartridge

# CREDITS

This game was developed by Jannik Wimmer and programmed in C and MC6809 assembly language. It is the outcome of a student project which was part of the elective course "Advanced hardware-oriented C and Assembly Language Programming" at Pforzheim University, Germany, in spring term 2021, supervised and tutored by Prof. Dr. rer. nat. Peer Johannsen.

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